

What you need:

- **Curator Studio application files:** Downloaded from the provided link.
- **Ready computer(s):** a PC where the Curator Studio and the VR game will be installed and run.
- Dataset and Media content: You need to have a .csv file and all the images you'd like to use in the game stored on the PC

When you have all the above follow the below steps:

1) Download the Application Files

- Click on [HERE](#) to download the **transmixr.zip** file containing the Curator Studio application.

2) Unzip the Downloaded File

- Locate the downloaded **Transmixr - curator.zip** file in your **Downloads** folder.
- Right-click on the file and select "**Extract All**" or use any other unzipping tool of your choice.
- After extraction, you should see the folder:
 - **Transmixr - curator**

3) Launch the Curator Application

- Open the **Transmixr - curator** folder.
- Launch the "**The Space Archivists - Curator.exe**"